

# Civilization V Strategy Guide

Continuing my series of strategy guides for the civilizations of brave new world, i have now moved onto legacy civs whose strategies have changed somewhat due to the expansions' features. one civilization that received an indirect upgrade by the changes introduced in brave new world is dido's carthaginian empire. even though her actual ability gameplay. civilization iv follows some of the 4x model of turn-based strategy games, a genre in which players control an empire and "explore, expand, exploit, and exterminate", by having the player attempt to lead a modest group of peoples from a base with initially scarce resources into a successful empire or civilizationd meier's civilization iv is the ultimate pc strategy game, offering players the chance to lead their chosen nation from the dawn of man through the space age and become the greatest ruler the world has ever known.4x is a genre of strategy-based video and board games in which players control an empire and "explore, expand, exploit, and exterminate". the term was coined by alan emrich in his september 1993 preview of master of orion for computer gaming world. since then, others have adopted the term to describe games of similar scope and design.

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